



CONNECT2COLLEGE

GAMES ART

PRE-ENROLMENT RESOURCE PACK



Computer Games Art

Relates to

- UAL Level 3 Games Development

<https://www.tmc.ac.uk/courses/creative-media-production-and-technology-games-development>

- UAL Level 2 Creative Media

<https://www.tmc.ac.uk/courses/creative-media-production-and-technology>



Game Art Summer Challenge – Invent, Create, Illustrate

Background

Game Art combines ideas and production. We normally get out and about looking for inspiration and as we're a little more limited right now we're going to have to be a little more creative, but that's no excuse not to produce something original and exciting.

The Challenge

We want you to take 2 objects from around the house, and splice them together to make a brand new weapon to be used in a n exploration game for all ages. It could be an electric whisk combined with an old guitar, or a hairdryer with a coat hanger, all designed to do anything but cause harm - think paint guns, balloon canons, pea shooters, glitter machines and custard catapults.

Instructions

Research - moodboard creative weapons from games. We don't want death and destruction, but something more imaginative and suitable for all ages. You could save images in a folder, gather them onto a document using something like photoshop or try out Padlet (<https://padlet.com/>)

Design - sketch your ideas, labelling the key components. We're most interested in how you fuse the two together. Use different angles, close up sketches and lots of notes to help describe your weapon.

Produce - Now we'd love to see this come to life. You can create a final hand-drawn illustration, a digitally produce graphic or even try some 3D modelling – use whatever software you already know, or try your hand out learning something new.

Present - create a Behance portfolio (<https://www.behance.net/>) and upload all of your work onto a single page – make it look the part! Please include #creativeTMC in the name of your project.

Other Interesting Things to Watch and Read

<https://www.gamasutra.com/>

<https://magazine.artstation.com/2019/03/games-portfolio-top-10/>